



Nordic Venues – Public Access Tamarack Cross Country Ski Center

Public Access to course – 1 mile walk or ski from The Spur to Pack Outfit (Start/Finish Stadium)

These are open cross country ski trails, all foot/snowshoe traffic must stay off groomed trails



- Entrance to parking areas, on road
- On-snow entrance at The Spur
- Guest support at the Yurt
- Host at Start/Finish area

Additional hosts will be staged near spectator viewing zones at Lake Mary & Pokonobe Marina during races

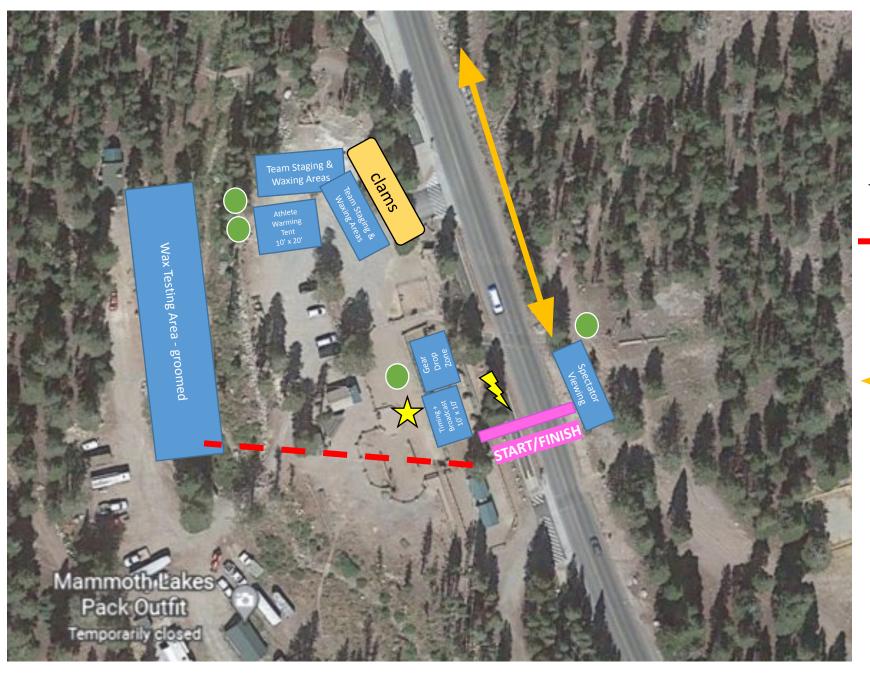
No Event Parking at Tamarack Lodge
Hotel guests & Tamarack Cross Country Ski Area guests only

Road Below the Spur ——
No parking allowed, equipment drop off only

VERY limited parking, first come, first serve

Available in select parking spots of the road towards the Spur, cars parked on the road will be ticketed

Orange Line bus runs from the Village daily at 6:30am, every 30 minutes. Overflow parking available in paid public parking lots.



Nordic Start/Finish Area @ Tamarack Cross Country Ski Center

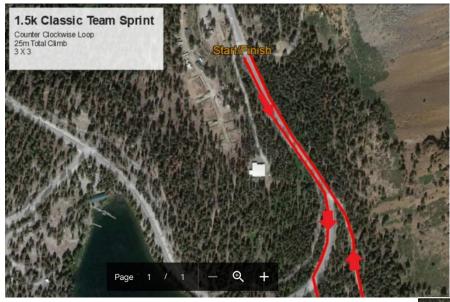


IT – Starlink set-up



Power - Whisper Jet 25 KVA Generator

- Sidewinder Trail to Wax Testing Area
- Porto Potties exact locations to be determined during placement. Nancy or Dave to make the call based guest flow.
- Spectator Walking Path to viewing area



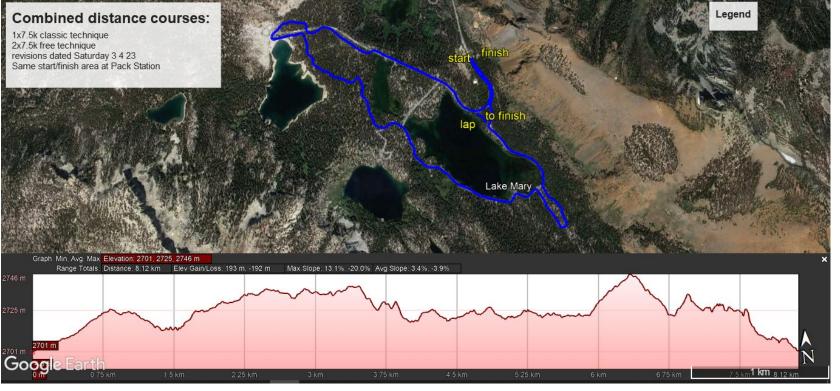
- Most portions of the distance courses that passed through high wind, drifted, and unprotected areas have been rerouted on to more protected wooded trails.
- The 2 different distance courses have been condensed into one 7.5k loop (15k still does 2 laps) to facilitate quality grooming.

The start/finish area at the Pack Station not been altered.

Distances and format; 1x7.5 for classic and 2x7.5 for free technique remains the same.

Nordic Course Maps Tamarack Cross Country Ski Center

7.5K Individual Start Classic – Thurs. 3/9
1.5K Classic Team Sprint – Fri. 3/10
15K Mass Start Skate- Sat. 3/11



Chair 4 Venues -

Cross, Slopestyle, Rail Jam, Skate Sprint

Public/Spectator Access & Start/Finish Areas



South Park

Rail Jam & Slopestyle Courses

To Access Rail Jam:

• Hike (200 ft.) from base of Chair 4

To Access Slopestyle:

- Take Chair 4 to South Park or Roller Coaster
- Start is midway down Roller Coaster

Spectator access is via Chair 4 base area, outside the rope line of either course



Cross Course (Transition Park)

To Access:

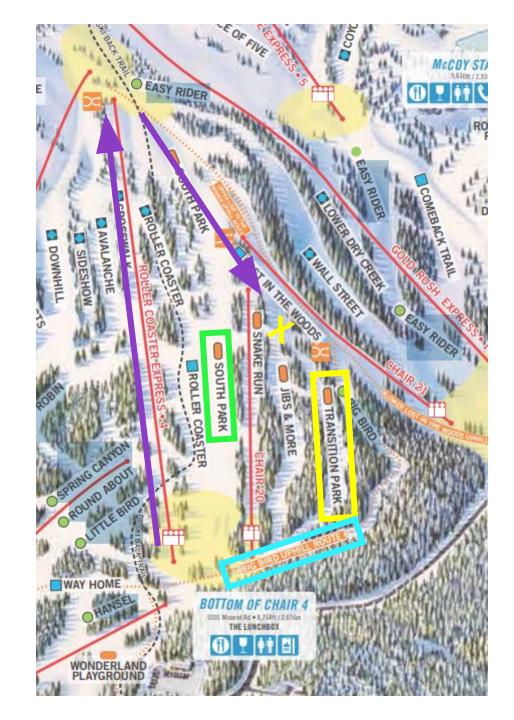
- Take Chair 4 to South Park or Lost in the Woods
- Follow signs for Transition Park, start will be at the split of Transition Park and Jibs & More
- Athletes will have a narrow exit lane at the finish area to get back to Chair 4 – please be aware of the Skate Sprint course at the base of Cross

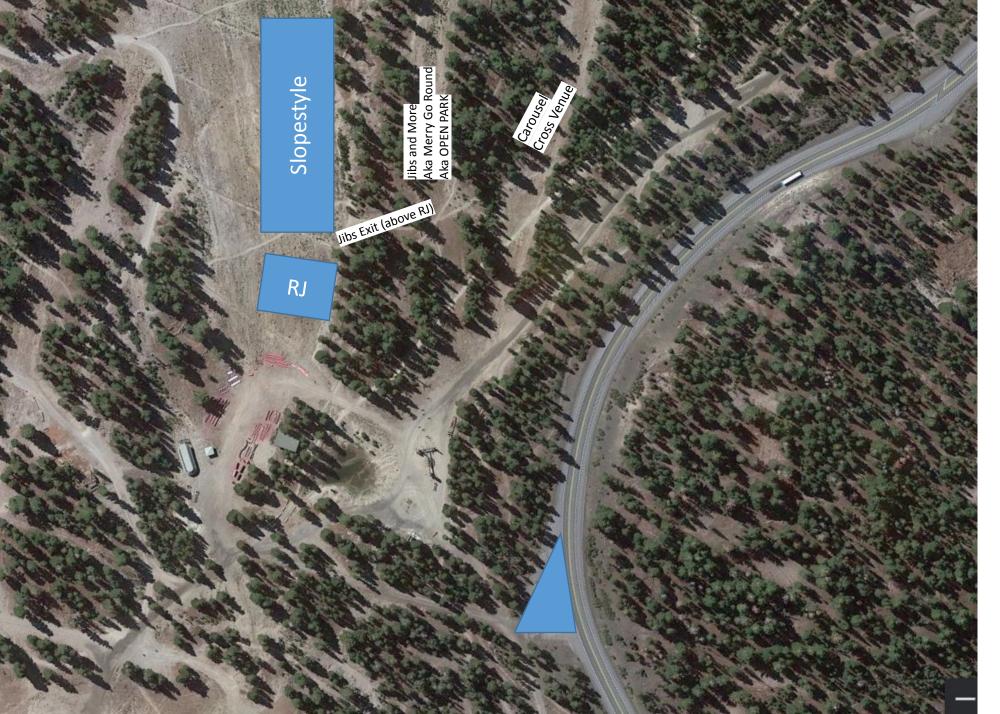


Skate Sprint Course (Chair 20 base)

To Access:

- Walk from Chair 4 parking lot
- All facilities at Chair 4 base area





Tues. – all venues open for training, closed to public Exit Jibs in between SS + RJ Boneyard/Big Bird open

Weds. – Big Bird Closed Jibs open Lower South Park closed Carousel closed Skate Sprint @ Ch. 20

Jibs exit via Snake Run Carousel exit via small lane skiers right of Boneyard

Thurs. – Jibs open Lower South Park closed Carousel closed Skate Sprint @ Ch. 20

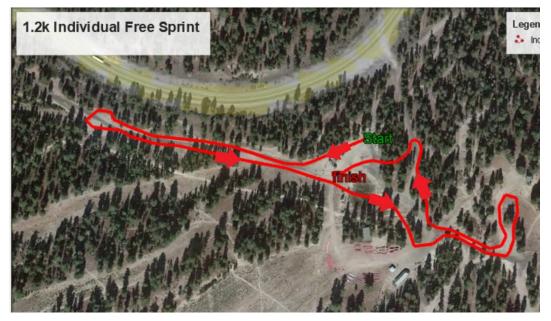
Jibs + Carousel exit via Boneyard

Fri.

Rail Jam Hike Park closed Everything else open

Sat.

No events at Chair 4!! Everything Open!!





Nordic – Chair 20 Venue

1.2K Individual Free Sprint – Wednesday 3/8

Route:

- Start on Northern side of Chair 20
- Competitors race up the Boneyard Rd.
- Loop around on the Big Bird side of the Big Bird/Boneyard junction
- Skate down Boneyard, past pond, up towards Chair 7
- Loop around tree island just south of Top of Chair 7
- Finish area on South side of Chair 20

Ops:

- Re-route all machinery (sleds & cats) to cut through trees parallel to Boneyard
- Crossing Guard at Ch. 4 Parking Access road for guest flow
- Broadcast & Timing will be located as close to Chair 20 as possible, in an EZ-up with walls & Clam (fishing tent)



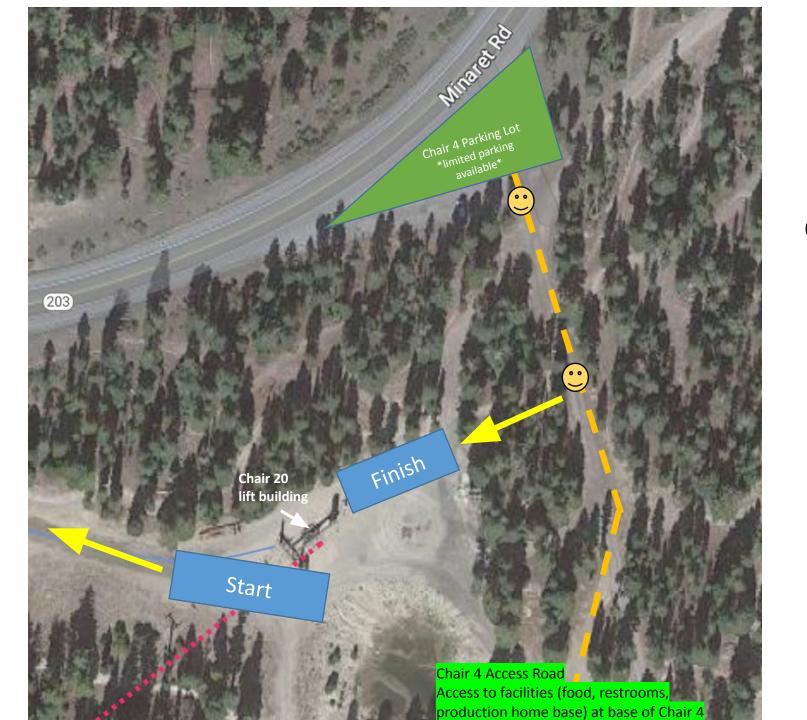
IT – Network from Ch. 20 Building to EZ-up

Cat 5 or 6 cable run to Production & Timing crews, 15 mbps up/down



Power – Pull from Ch. 20 Building

- Broadcast >2000w
- PA System = 2800w
- Timing = TBD



Nordic – Chair 20 Venue

Public Access to Chair 4 / Lower South Park – Rail Jam & Slopestyle Venue & Facilities

Access Road from Ch. 4 Parking Lot & to Ch. 4 restrooms and facilities

Host Support / Crossing Guard locations

Facilities at Chair 4

- Restrooms
- The Lunch Box

No ticket, retail or rental purchases availablemust go to Main Lodge.

Public Transit access -

Red Line or Main Lodge Parking Shuttle

Parking – There is very limited first come, first served parking available in the lot along Minaret Road. There is overflow parking and close parking shuttle stops all along the road

Chair 4 / Lower South Park

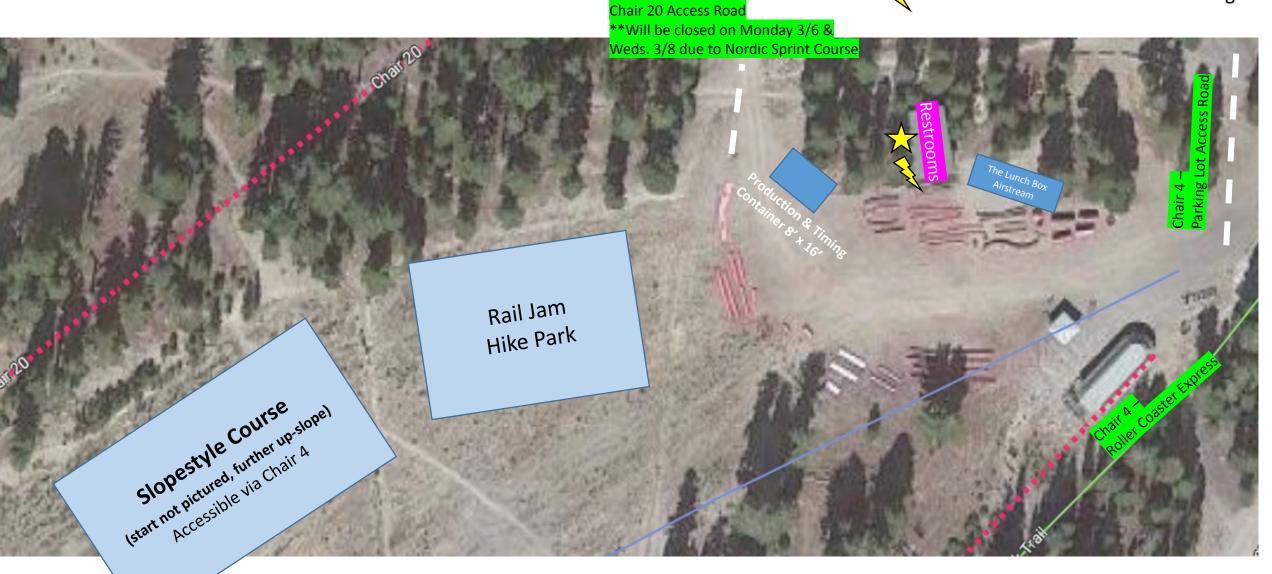
Slopestyle & Rail Jam Event Zone



Power – Restroom building



IT – Network from restroom building



Alpine Venues

Public/Spectator Access & Start/Finish Areas



Alpine Race Venues

Andy's Double Gold & The Snowflakes/Fascination

Slalom & Dual Slalom Starts

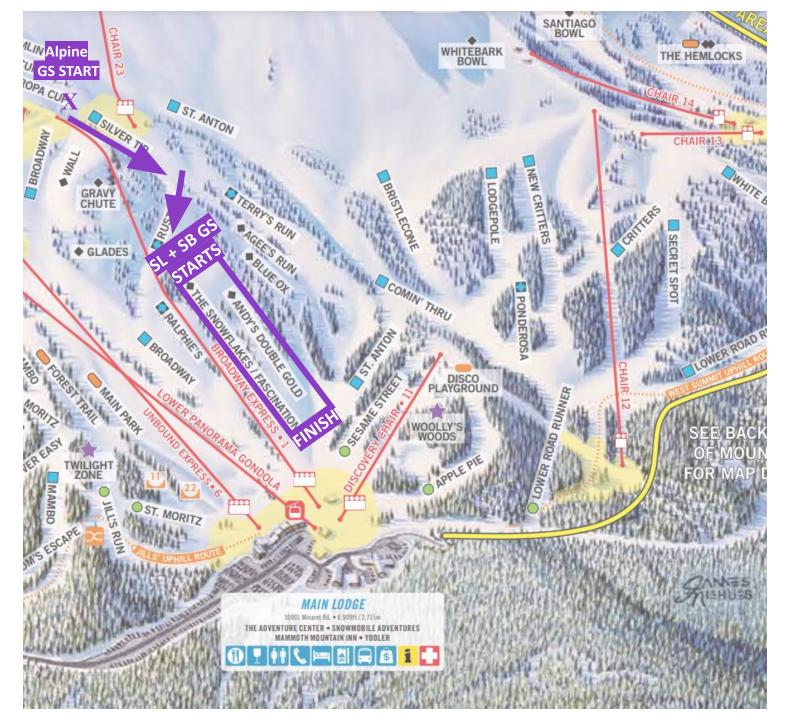
Giant Slalom will start on West Wall, to the skiers right of the Chair 1 exit. (indicated on map)



To Access:

- Take Chair 1/Broadway Express
- Exit Chair straight, then hang a right down Silver Tip
- Follow Silver Tip to Rusty's
- Top of Venue will be on your left

Spectator Viewing is available at the Finish area, 100 yards via snow from Main Lodge



Alpine & Main Lodge Hospitality Venues

Race Hills - Exact venues per Alpine race TBA



Timing (upstairs)
Broadcast Production (downstairs)



Power – draw from the building (see power breakdown)



IT – Network to the downstairs of the building for Broadcast15 mbps up/down

Spectator Access – Walk from base of Chair 1 towards the Hilton, viewing access just outside the Finish line fencing

Main Lodge -

Opening Ceremonies

(Tusks Deck + Broadway Marketplace)

USCSA Check-in/Registration

(Mountainside Conference Center)

Daily Awards & In-Person Team Captain's Meetings (Mountainside Conference Center)

Mammoth Mountain Inn -

USCSA Staff & Volunteer HQ - Sierra Room

